Overall Refactoring

* Let’s look over every path on the server and see if there is a way of minimizing the amount of code in the handler which manipulates the output from our R scripts.
* We need to look into all of the utils and see if there are any redundant ones and remove those.
* Perhaps the is a better and more modular OO way of arranging the utils. Let’s ensure that the node utils only have to do with manipulating nodes, the edge utils only have to do with manipulating edges, etc.

# Client

* Let’s normalize some of the methods found in the services so that they all take in a scope as a parameter as opposed to a cy object for example
* Removed methods that are no longer being used from the services
* Changed the position of the filter labels
* I feel like the clear located gene button should also be clearing the input field containing the gene of interest

# Server

* The first thing I can think of when it comes to simplifying some of the code would be to convert some of the layout portions of our paths into a single function.
* One thing to notice is that currently, the layoutUtils file contains the necessary functions for positioning nodes in our defined layouts. Let’s consider moving these to the nodeUtils.
* Our server.js file is getting a bit large, currently at around 600+ lines. In order to make it smaller, we will have to create another utils file that will contain the callbacks/handlers for each path